

Design and Compromise

“Achieving the optimum part design”

By: Howard Mullin

The goal in designing a new part/product is to make the best compromise from all the factors available. You need to weigh all the facts and all the needs. The designer determines the quality, pricing and the consistency. The toolmakers and molders are stuck with the design they are handed. They can only try to optimize the situation. This design process is iterative. As you go through each section and make a tentative decision, you need to go back to all the prior sections to see how they have been affected.

- **PART DESIGN & FUNCTION:** Most critical is, can it do what is needed? Did you talk to the customers (voice of the customer)? Marketing? Sales? Finance? Production? They all have different needs and wants. And they are all important.
- **MATERIAL SELECTION:** Plastic (thermoset or thermoplastic? Amorphous or Crystalline? Rigid or elastomeric?). Metal? Wood? Ceramic? Cloth? Where is it used, Indoors, Outdoors? Chemical exposures? FDA requirements? UL requirements? ISO requirements? NSF requirements, and on and on. There are lots of choices, and more than one material will likely work. The process you pick will also affect the material, and vice versa. See the attached checklist to make sure you have considered all the factors
- **PROCESS REQUIREMENTS:** How will you make it? Injection molding? Overmold, 2 shot? Structural foam? Die Casting? Investment Casting? Sand Casting? Gravity Casting? Aluminum Extrusion? Plastic extrusion? MIM (Metal Injection Molding)? Blow molding? RIM (Reaction Injection Molding)? Stamping (4 slide, progressive, deep draw)? Laser cut or NCT and bend? Machining? Each process will require a different adjustment to the ideal functional design.
- **TOOLING DESIGN & FUNCTION:** Most processes require tooling. And the part design needs to be adjusted for the tooling requirements. Also, the desired life of the tool can affect the design requirements of the tool and the part design.
- **SECONDARY OPERATIONS, AUTOMATION & ASSEMBLY:** (Ultrasonic, heat, dielectric, and mechanical) FINISHING (pad print, silk screen, hot stamp, painting, plating) Everything you sequentially do with this part will come back to affect the part design. They all need to be considered before you start any tooling.
- **QUALITY CONTROL & CONSISTENCY:** The part needs to be readily inspected and measured. We need to go through steps of Validation and verification. The easier you make this process, the more likely it will be checked on a regular basis
- **END OF LIFE & ENVIRONMENTAL CONCERNS:** This is becoming more and more of a critical concept. And it does affect the part design, and the materials chosen to make the part from. The parts can affect the environment, just as the environment can affect the part.
- **Be careful where you get help and information:** If you go to an Architect with a problem, you will likely be given a building as a solution. You will get different “help” from Processing Engineers, Assembly Managers, Toolmakers, Material suppliers, etc.

COMMON ISSUES IN INJECTION MOLDING

There are some very common issues that re-occur in many parts, so we need to be concerned about the following:

INTERNAL RADII: All plastics are “notch sensitive”. Any internal corner can create a stress riser, even if we have almost no internal stresses, this is a highly likely cause for an impact failure.

Solution: Add radiused corners at all internal corners. No problem, except, larger radii will effectively increase the wall section, and could result in a sink issue. There are several guidelines about the optimum radius at the inside corners, and they hold true, up to the point of causing sink.

GATING: The two weakest places on an injection molded part are the gate locations and the weld line. The gate is the place of highest fill pressure, and hence the highest internal stresses are there. The gate location and type can also influence flatness and warp, weld lines, needed secondary operations after molding, molecular orientation of the polymer (and more).

WELD LINE: The plastic flow will separate when flowing around a core in the mold (hole, window, etc.). When it gets to the far side of the hole, the material has to meld (weld) back together.

There are many reasons this area is weaker: The plastic is cooling as it flows, so the fronts of the material may not fully melt back together. There can be trapped air at the weld lines and this prevents the material from melting together (you can actually get “dieseling”, or burning, when you compress trapped air). Also, any of the fillers, or reinforcing agents (such as glass fiber, for instance) do not cross the weld line. They only come up to the weld line. At best, your weld line is only about 95% of the strength of the unfilled material.

VENTING: We all learned that only one type of matter can occupy a space, at one time. If we want to fill a cavity with plastic, we need to get the air removed. This can be done by properly placed vent locations, which will ensure we are getting air removed at the last places to fill, as well as all along the fill path. We can even make the venting positive (vacuum venting). Improper venting severely limits the processing window and can affect the overall strength of the part.

RIBS: When ribs intersect a wall, they give us a locally thicker area, this can be a cause of sink. A general rule of thumb is to make sure the ribs (including radii on internal corners) are **no more than 50% of the wall it intersects.**

BOSSES: Bosses have center core pins surrounded by plastic. The pins cannot always carry the heat away as fast as the surrounding steel, so the pin heats up. This can create sink marks. There are lots of little tricks to help alleviate the potential sink marks.

SINK MARKS & SHRINKAGE: All plastic materials get smaller in volume when they solidify (transition from liquid to solid). The amount of shrinkage depends upon:

1. **The material:** Amorphous (shrink less) or Crystalline, Reinforcements (glass fibers, minerals used in the plastic):
 - Flow or Cross flow directions. Flow direction usually has lower shrinkage than cross flow.
 - Wall sections; thicker parts have more shrink.
 - Mold Temperatures.

2. When you start to get sinks in a part, the plastic no longer contacts the mold surface. You create a vacuum between the plastic part and the mold cooling surfaces. The rule of thumb is to run the mold as warm as possible to still get the heat transfer needed and achieve the desired cycle. This allows for better packing of the part.
3. **Plastics are very good heat insulators.** As parts get thicker, the cooling time goes up logarithmically. The longer a plastic stays hot, the more shrinkage it will exhibit. If the design rules are “stretched”, the processor usually needs to increase packing and holding pressures, increase speeds, and cool down the material stock temperature and mold temperature (creating a compromise for surface uniformity and weld lines).

All of this creates higher internal stresses.

HIGH INTERNAL STRESSES

Ok, you have gotten past the initial set of compromises. You have a pretty good idea of part design and have been through the first iterations of compromise. My main remaining concern is internal stress levels.

What is the definition of a “good “plastic part?” It needs to look good, meet tolerances, and have LOW INTERNAL STRESS.

High internal stress gives you the following:

- Lower impact strengths
- Lower heat distortion resistance
- Lower chemical resistance
- Low dimensional stability, and warp
- Lower environmental stress cracking resistance
- Worse low temperature properties

Not one of these makes a better part.

So, what causes high internal stresses, and how do we prevent them?

In general, the harder we have to pack out an injection molded part (higher pressures, and longer holding times), the more internal stresses we build into the part.

Why do we build these high internal stresses into the part?

Most of the time, we do so to make up for bad part design. And the most common culprit is sink.

Because of the importance, I will repeat myself: ***Plastics get smaller in volume when they cool from liquid to solid.*** This is referred to as shrinkage. Every material has a shrinkage range. The longer the material stays hot in the mold, the more shrinkage occurs. When you have details, such as ribs, bosses, improper thickness transitions (try to keep a transition distance of at least 5 times the change in thickness), they create a localized thicker area. This area takes longer to cool, so you get more shrinkage in the thicker area. This will give you a “sink”. This sink can be measureable (often at the intersection of a rib to a wall), or just slight enough to cause a surface gloss difference (often at the parting line where you have a thinner wall section for the interlocks).

Customers don't like sinks or the gloss changes (even though they have caused them by their design). Molders try to accommodate by increasing injection and holding pressures and adjusting mold temperatures. They can minimize the sinks with these tricks, but at the expense of increasing the internal stress levels.

Please note the attached Checklist. This lists many of the factors you need to consider and balance, in order to make a good plastic part:

This paper was intended to be a simplified overview of the many factors required in designing a good plastic part. There are a lot more details available from the many design guides from the raw material suppliers. Many of the articles/ brochures that I have found useful over the years, have been put on our web site.

The Link is at the end of the checklist.

MATERIAL CHECKLIST

EXPECTED PART LIFE _____
 USE OF PART _____
 LIABILITY IF FAILURE _____

ELECTRICALS

SURFACE + VOLUME RESISTANCE _____
 DIELECTICE STRENGTH – SHORT TERM _____
 DIELECTICE CONSTANT _____ HERTZ _____
 DISSIPATION FACTOR _____ HERTZ _____
 ARC RESISTANCE _____
 ANTI-STATIC PROPERTIES _____
 SHIELDING _____
 ELECTRICAL GROUNDINGS _____

MECHANICALS

COMPRESSIVE MODULUS _____
 HOURS UNDER LOAD _____
 TENSILE STRENGTH _____
 TENSILE/FLEXURAL MODULUS _____
 ELONGATION _____
 CREEP RESISTANCE _____
 ABRASION/SCRATCH RESISTANCE _____
 TEAR STRENGTH _____
 FATIGUE RESISTANCE _____
 VIBRATION TESTS _____
 HINGE CAPABILITY (MOLDED IN/COINED) _____
 SHEAR STRENGTH _____
 COEFFICIENT OF FRICTION (STATIC/DYNAMIC) _____
 HOOP STRENGTH (BURST PRESSURE) _____
 IMPACT (IZOD/DROP) _____

TEMPERATURE

HIGHEST USE TEMPERATURE (LOADED/STATIC) _____
 LOWEST USE TEMPERATURE (LOADED/STATIC) _____
 HOURS AT HIGHEST TEMPERATURE-- LTHA _____
 COEFFICIENT OF EXPANSION _____
 THERMAL CONDUCTIVITY _____

MOISTURE

ENVIRONMENTAL HUMIDITY _____
 WATER ABSORPTION _____
 WATER ADSORPTION _____
 HYDROLYSIS RESISTANCE _____

FLAMABILITY

UL 94 /746 CLASSIFICATION _____
 UL HEAT DISTORTION _____

OUTDOOR EXPOSURE

U.V. (LIFE) _____

PACKAGING CONSIDERATIONS

BARRIER PROPERTIES _____
 H2O (WALL THICKNESS) _____
 CO2 _____
 NITROGEN _____
 ETHYLENE OXIDE _____
 GAS _____

OTHER

BIO-DEGRADATION _____
 BACTERIAL/FUNGI RESISTANCE _____
 OUTGASSING (Electronics+Painting Foams) _____
 SPECIFIC GRAVITY (BASIC MATERIAL) _____
 SPECIFIC GRAVITY (FOAM) _____
 RADIATION OPACITY _____
 SURFACE FEEL (Tacky, Dry, Slippery, Smooth, Rough) _____
 SOUND DAMPENING _____

OPTICS

CLEAR, OPAQUE, TRANSLUCENT (THICKNESS) _____
 BIREFRINGENCE _____
 DIFFUSIVITY _____
 REFRACTIVE INDEX (ND) _____
 HAZE (AT WHAT THICKNESS) _____
 TRANSMISSION (AT WHAT THICKNESS/WAVE LENGTH) _____

CRITICAL ANGLE (IE) _____
 REFLECTIVITY _____
 FINISH (SCRATCH / DIG) _____

APPEARANCE CHARACTERISTICS

COLOR _____
 (PIGMENT/DYE/PEARLSCENT/FLUORSCENT/PHOSPHORESCENT) _____

FINISH (SPE=SI NUMBER/OPTICAL/TEXTURED/(MOLD TECH/EDM BLASTED)/RMS) _____
 SURFACE UNIFORMITY _____

SECONDARY OPERATIONS

DECORATING _____
 MOLD SPRAY ALLOWED _____
 SILK SCREEN _____
 HOT STAMP _____
 LABELS _____
 PAINT _____
 PLATE (Vacuum, Electro, Electroless) _____
 FLAME SPRAY _____
 ELECTROSTATIC COATING _____
 FLUIDIZE BED COAT _____
 BLAST/HONE _____
 MECHANICAL _____
 DRILLING, TAPPING, CUTTING _____
 ULTRASONICS, VIBRATORY+SPIN WELDING, DIELECTRIC _____

HEAT STAKING _____
 ADHESIVES (HOT MELTS, PRESSURE SENSITIVE, SOLVENT) _____

SCREWS (SELF TAP, CAPSERTS) _____
 INSERTS (EXPANSION, PRESS IN, ULTRASONIC) _____

SNAP FITS _____
 INTERFERENCE FITS _____
 STRESS RELIEF / HEAT OR RADIATION CROSS LINKING / POST MOLD ORIENTING) _____

MOLDING CONSIDERATIONS

ENCAPSULATION _____
 MATERIAL SHRINKAGE+SHRINKAGE RANGE _____
 TOLERANCES _____
 SINK, VOIDS _____
 POST MOLD SHRINKAGE & CRYSTALLIZATION _____
 ORIENTATION _____
 MOLDED IN STRESSES (FOAM) _____
 SHEAR SENSITIVITY _____
 VISCOSITY AND FLOW LENGTH _____
 HEAT STABILITY _____
 MOLD SPRAY _____
 REGRIND ALLOWED (PROPERTY CHANGES DUE TO CROSSLINKING OR VIS BREAKING) _____

CHEMICAL
MOISTURE

CHEMICALS

EXPOSURE TIME/TEMPERATURE _____
LOAD WHEN EXPOSED _____
STRESS CRACKING RESISTANCE _____
ACIDS (STRONG/WEAK) _____
ORGANIC SOLVENTS _____
ALKALIS (STRONG/WEAK) _____
GREASES / OILS / LUBRICANTS _____
PERSPIRATION, BODY FLUIDS _____
OTHER PLASTICS _____
FOODS (FDA) _____
MEDICINES (ALCOHOLS/BLOOD) _____
COSMETICS _____
PAINTS/COATINGS/ADHESIVES/ CLEANING _____
DEIONIZED H2O _____
POTABLE WATER (NSF) _____
GREY WATER (SEWAGE) _____
Consider both the effect of the environment on the plastic and vice versa
STERILIZATION _____
GAS (ETO) / RADIATION / CHEMICAL _____
STEAM (TEMPERATURE / PRESSURE / TIME) _____
RoHS, REACH, NSF, FDA , EPA _____
EN (ISO), EPA, ASTM, WEEE Specifications _____
ENVIRONMENTAL STRESS CRACKING _____

PART DESIGN CONSIDERATIONS

WALL THICKNESS/UNIFORMITY _____
SINK/VOID POTENTIAL (CORING) _____
RADI ON CORNERS _____
DRAFT _____
REINFORCING RIBS _____
GATING (SIZE, LOCATION) _____
WELD LINES (STRENGTH) _____
PARTING LINE _____
EJECTION (PINS, BLADES, SLEEVES, PLATES) _____
SIDE ACTIONS (A-SIDE, MECH, HYDRAULIC, EJECTORS) _____
HAND LOADED INSERTS _____
STRESS RELIEVING/POST MOLD CROSSLINKING OR ORIENTING _____
HOW IS PART USED? _____
WHAT HAPPENS IF IT FAILS? _____
EXPECTED FAILURE OR REJECT MODE? _____
WILL PROPERTY CHANGES, DUE TO AGING, CAUSE PROBLEMS? _____

FIXTURES NEEDED

COOLING _____
TRIM _____
Q.C. _____

Q.C. & INSPECTION REQUIREMENTS

DIMENSIONS _____
LINEAR _____
HOLE DIAMETER _____
CONCENTRICITY OR T.I.R. _____
FLATNESS (BOW/WARP) _____
PERPENDICULARITY _____
CRITICAL/CONTROL DIMENSION & TOLERANCE FIT AND FUNCTION
REQUIREMENTS _____
(INITIAL DIMENSIONS VS. PART TO PART UNIFORMITY) _____

APPEARANCE

GATE TRIM _____
SINKS _____
VOIDS/BUBBLES _____
FLASH _____
PARTING LINE MATCH _____
CLARITY _____
SCRATCHES _____
UNIFORMITY OF SURFACE _____
FINGER PRINTS _____
MOLD SPRAY _____
FLOW LINES (PIGMENT ORIENTATION) _____
WELD LINES _____

SPRUE (CONVENTIONAL/HOT) SIZE _____
SPRUE PULLER (Z OR UNDERCUT) _____
COLD SLUG WELL - (SIZE) _____
RUNNER BAR (MATERIAL/HARDNESS) _____
BACK-UP PLATES (1 7/8" MIN) OR INSERTS (MATERIAL
HARDNESS) _____
(BLIND-THRU) POCKETS _____
Material hardness finish surface-treatment special Mfg.
CAVITY INSERTS _____
CORE IINSERTS _____

(H-12, S-7, P-20, ALUMINUM, BE/CU, O-1, A-10, M-2, P-4)

All hardened inserts are to be stress relieved (double drawn). When Feasible, stress relieve inserts after EDMing.

GATES – (Round Edge, Trapezoidal Edge, Rectangular Edge, Half Round Edge, Tapered – ½ Edge, Tapered-Full Edge, Sub Gate, Thru Ej. Pin, Pin Point, Diaphragm, Flash, Fan, Ring, Pool, Tab.
SIZE _____ LAND _____

EJECTION – (PINS- DME – std., Pins-High Speed, Sleeves- Std/Special, Blades, Plate, Double Action, Hot-side, Cammed Ejectors, Kicking Ejectors, Spring Loaded, Multiple (via Springs & Jiffy Locks), Guided Ej. Plate (Required with All Sleeves & Pins under .062")

PARTING LINE (Regular/Stepped) _____

SIDE ACTIONS (With Positive Return & Full Locking) – (A-Side/B-Side, Angle Pin, Hydraulic, Air, Cam, Cammed Ejectors, Kicking Ejectors, Interlocking, Automatic Unscrewing, Collapsing Cores, Stilson Core, Hand Loaded – Core/Slide, Molded In Inserts (All HL or Molded In Inserts must fit in only one side of the mold, in only one Direction, and in only one location.

SAFETIES

BERMER RETURN _____
DME RETURN _____
MICROSWITCHES _____
SPRING LOADED EJECTION _____
OTHER _____

COOLING

BASE ONLY _____
(ALL PLATES) _____
INTO EACH CAVITY & CORE _____
(INDIVIDUAL CONTROL) _____
FOUNTAINS _____
BAFFLED INNER CORES _____
HEAT SINKS _____
HEAT PIPES _____
RUNNERS - TYPE _____
SIZE _____ (2ND) _____ (3RD) _____
STREAMLINE/CONVENTIONAL/LAYOUT _____

VENTING

VACUUM POPPETS _____
VENT WELLS _____
P/L EDGE VENTS _____
THRU CORE/EJECTORS _____
VACUUM EVACUATION _____
SPARE PARTS _____



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1100 Industrial Rd. #11-B
PH: 800-600-2010
www.controlplastics.com
sales@controlplastics.com

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BLACK SPECKS _____
BURNS _____
SPLAY/BLUSH _____
EJECTOR MARKS _____
AQL LEVEL _____
SPECIAL TESTS _____

PACKAGING

LAYERED (DIVIDERS) _____
BULK _____
TISSUE WRAP _____
SEPARATE P.E. BAG _____
FOAM PACK _____
STACKED _____
EGG CRATE _____
SPECIAL TRAYS _____
PARTS PER BOX _____
PARTS PER BAG _____

TOOLING CHECKLIST

NUMBER OF CAVITIES _____
MATERIAL (PLASTIC) _____
SHRINKAGE (FLOW, CROSS, FLOW) _____
TOOL LIFE _____
PRESS SIZE _____
SHOT SIZE _____
ESTIMATED CYCLE (PARTS/HOUR) _____
MOLD TYPE (STANDARD, HOT RUNNER, 4 PLATE, INSULATED RUNNER) _____

MOLD SIZE (MINIMUM OF 2" AROUND CAVITIES) _____
BASE MATERIAL (DME #1,2,3, ALUMINUM, H-13) _____